

SL-and-N construction blog

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09-19-2022, 06:59 PM #841

Looks great Dave. The brick color is outstanding.

PRR Modeler
Senior Member

Join Date: May 2022
Posts: 2114

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Curt Webb
Freelanced PRR Bellevue Sub

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09-20-2022, 07:19 AM #842

Looks good, Dave.

Michael_Hohn
Senior Member

Join Date: Sep 2012
Posts: 12238


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I was so much older then, I'm younger than that now *Bob Dylan*

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09-20-2022, 03:33 PM #843

Here's the doorway framed.



The cornice piece comes from my box of castings (It's an old "Colonial Castings" part.) The door frame sides are from Evergreen strips and half-round pieces. The stairs are also Evergreen strips. I want the formerly white extension piece to look deliberate (stone/stucco?), I might add a belt rail to help. That stuff warped, so I can't do anything vertical because a vertical piece will emphasize the bend inwards...

Once the primer coat dries, I'll do trim/fancy paint on the door, and prime/paint the window castings. That will tie everything together.

dave

Modeling 1890s (because the voices in my head told me to)

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09-20-2022, 05:20 PM #844

That looks great Dave. The lintel really gives it the wow factor.

PRR Modeler
Senior Member

Join Date: May 2022
Posts: 2114


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Curt Webb
Freelanced PRR Bellevue Sub

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09-20-2022, 06:21 PM #845

I should have taken a "starting point" photo. The flat was originally a factory side, with loading dock doors at the appropriate height. I added a strip to raise the height of the building to where I wanted it, and then I had to figure out what to do with the one visible loading dock door, taking it down to more-or-less street level.



dave

Modeling 1890s (because the voices in my head told me to)

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09-20-2022, 07:51 PM #846


I like where this is going, Dave.

Pete
in Michigan

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09-22-2022, 01:38 PM #847

Door is painted. I just need to install the rest of the windows, glaze, add view-block behind the windows, and declare this one finished.



dave

Modeling 1890s (because the voices in my head told me to)

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09-23-2022, 09:20 AM #848

Dave,
I'm about half way through your build thread. You've done quite a bit of planning and it has paid off. I think the coloring/weathering on the stone viaduct looks very good. I'll finish the rest as time permits.

Great job for sure.


Tom

The difference between the almost right word and the right is the difference between the lightning bug and the lightning.

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09-23-2022, 04:55 PM #849

Curtains and view block added. I'm calling this one "done" (at least until I decide to add signs...)



dave

Modeling 1890s (because the voices in my head told me to)

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10-01-2022, 05:38 PM #850

very nice Dave.

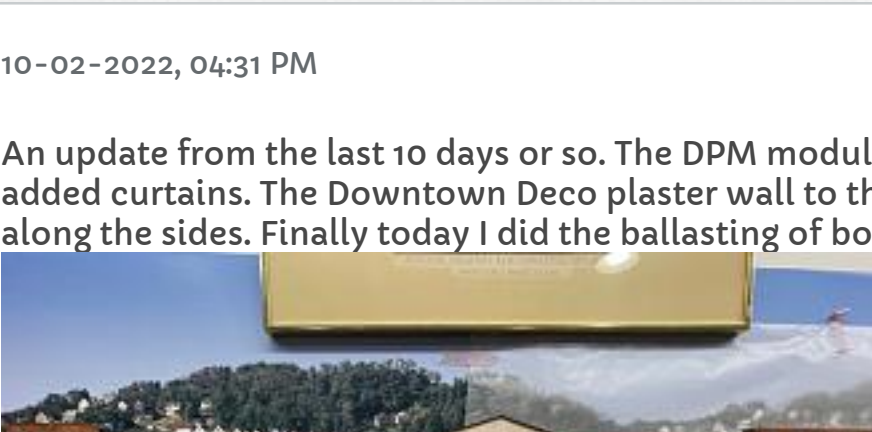

Bob

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It's only make-believe

10-02-2022, 04:31 PM #851

An update from the last to days or so. The DPM modules had their sides extended (thanks to the piece from Tom Langford), then I touched up the paint and added curtains. The Downtown Deco plaster wall to the right also was bumped out, here I just used pieces of styrene, since you really can't see the brick relief along the sides. Finally today I did the ballasting of both NG and SG yard tracks. I do need to add/fix the fire escapes on the DPM modules.

dave

Modeling 1890s (because the voices in my head told me to)

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10-03-2022, 07:38 AM #852

Great looking background Dave. The fire escapes will give it more of 3D effect

PRR Modeler
Senior Member

Join Date: May 2022
Posts: 2114

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Curt Webb
Freelanced PRR Bellevue Sub

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10-03-2022, 03:35 PM #853

Very nice!

Tyson Rayles
Moderator

Join Date: Jun 2002
Posts: 14172

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10-03-2022, 05:54 PM #854

I like it, Dave. Well done.

Michael_Hohn
Senior Member

Join Date: Sep 2012
Posts: 12238

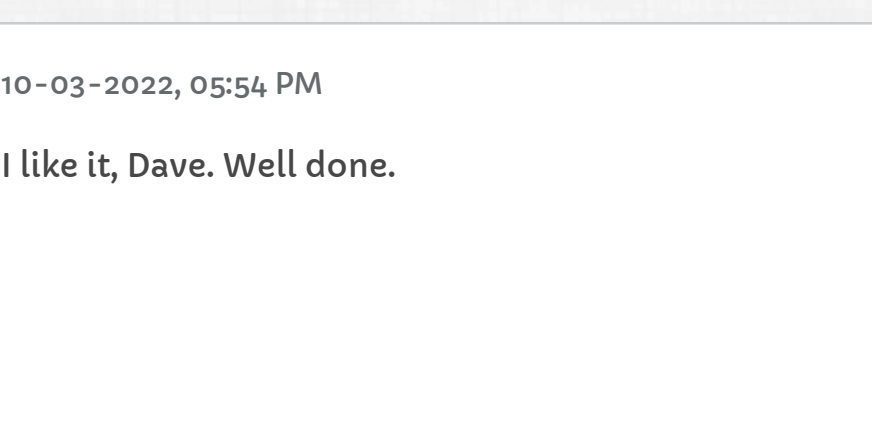
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I was so much older then, I'm younger than that now *Bob Dylan*

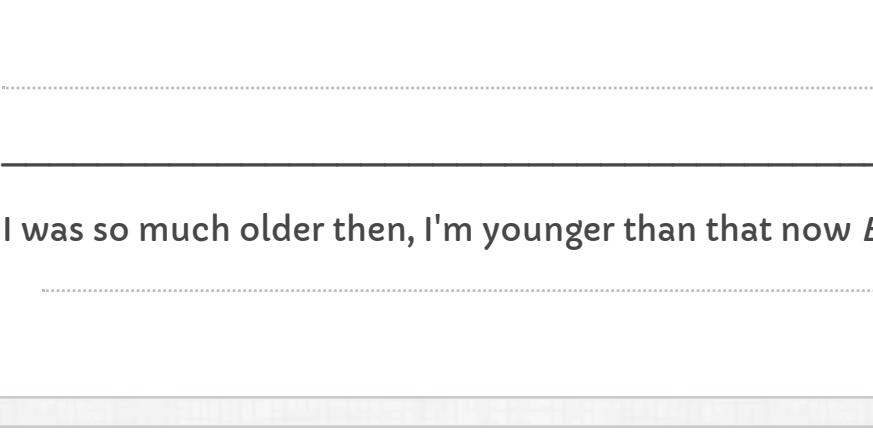
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10-23-2022, 12:50 PM #855


Moving along... I'm looking at the line of structures on the left. There's a backdrop that fits in there (currently taken down, to allow access), so the line of structures runs along that. In the middle distance, there's a brickworks (the Pola 'old-time factory' and a couple of brick kilns, both Walthers and some ceramic castings I got at an NMRA meet once). Closer in, there's my reworked "Wiley's Tavern" and a DPM structure, and on the right "Aladdin's Lamp Company". In between runs the NG line, and the standard gauge line is on the right. There's a piece of foamcore sitting in the hole for the narrow gauge roundhouse.



From the other side:



The NG line runs in the cut just behind the brick kilns. It then crosses the SG line on the far left of the photos. (The SG/NG crossing I did a couple years ago.) A branch off the SG line crosses in front in the near cut to the right, with a spur that will go between the closest kiln and the structure on the right (which I've borrowed from another part of the layout to check structure size/shape.)



That structure on the right is Motrak Models' "Sisgater Building," a nice frame structure that's the right shape and size, but the wrong material. (You wouldn't want a frame office structure as part of the brickworks --) I've asked Jeff Adam if he can cut a set of plain basswood walls, and then I'll laminate brick sheathing and turn this into a brick structure. In the meantime, I can set the structure footprints, and then do scenery around them.

dave

Last edited by deemery; 10-23-2022, 12:57 PM.

Modeling 1890s (because the voices in my head told me to)

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Denim

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